

Subject: ART		Year Group: 9
Terms 1 & 2 Key Focus/Topic(s) Day of the Dead Project Objectives: <ul style="list-style-type: none"> Experiment with colouring mixing and working 3D A02 A03. Still life drawing of shrine inspired set up A03. Understand the importance of looking at artists' work from different cultures. A01 Working independently making choices and artistic decisions to design and create a 3D response with clay. A02, A04 Experiment with media and make choices to create patterns. A02 	Terms 3 & 4 or 5 & 6 Key Focus/Topic(s) Wes Wilson Graphic Posters Project Objectives: <ul style="list-style-type: none"> Taking inspiration from psychedelic artist Wes Wilson. A01 Creating graphic posters with meaning .A04. Exploring composition A02. Critically contextualising artwork in discussions and homework. A01 Creating different effects with typography. A02 Effects with colour mixing and combining. A02 Manufacturing process and printing in industry. A01 	Terms 3 & 4 or 5 & 6 Key Focus/Topic(s) Landscapes Project Objectives: <ul style="list-style-type: none"> Gain greater understanding of the GCSE course structure. Experiment with perspective – 1 and 2 point - A02 A03 Understand the importance of looking at artists' work. A01 Working independently making choices to create landscape artwork. A02, A04 Experiment with media and make choices – line, ink, pen, collage and digital media. A02
Terms 1 & 2 Assessment Opportunities: <ul style="list-style-type: none"> Still life drawing 2D Calavera skull design. Clay final piece Google Classroom quizzes. 	Terms 3 & 4 or 5 & 6 Assessment Opportunities: <ul style="list-style-type: none"> Topical graphic poster – theme changes each year – teacher choice. Google Classroom quizzes. 	Terms 3 & 4 or 5 & 6 Assessment Opportunities: <ul style="list-style-type: none"> Final piece of imaginative urban landscape - student choice of 1 or 2 point perspective. Digital landscapes. Google Classroom quizzes.

Rationale:

Year 9 in Art is a combination of giving a varied curriculum so that students can build skills and consider GCSE as an option as well as trying to appeal to the students that for the majority of the year know that they will not be taking the subject further for GSCE. The projects are therefore carefully planned and considered to be appealing to them. We are encouraging critical thinking and development of ideas informing students of how useful this transferable skill is. Each project builds skills and techniques that are used for GCSE. Students become proficient in a variety of art, craft and design techniques and learn how to evaluate and analyse using the language of art, craft and design. They develop their understanding and application of the historical and cultural aspect associated with their work. Homework research and quizzes reinforce content from the lesson.

Evaluation: Achievement is judged through ongoing reviews of work and project final pieces such as the surrealist portraits. Students will self and peer assess their work to reflect and refine their project as they go. Show My Homework quizzes assess and consolidate knowledge. Moodle is used to track student's grades which can be used for audit and data analysis. Success criteria is discussed and students understand how to work towards GCSE Grades 5+. All resources are shared on Google Classroom for staff to share. Everyone in the department can see each other's grades for comparison and reflection.

